

GAME BOY ADVANCE

AGB-BHEE-USA



STUNT TRACK CHALLENGE



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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GETTING STARTED

- 1.** Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- 2.** Insert the Game Pak of HotWheels™ Stunt Track Challenge™ into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
- 3.** Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).
- 4.** When the title screen appears, press START to proceed to the Main Menu.

START YOUR ENGINES

Welcome to HotWheels™ Stunt Track Challenge™ for the Game Boy® Advance!

If you're looking for tire-smoking action and death-defying stunts, you're in luck! Get ready for some fast and furious action as you push your favorite HotWheels™ vehicles to the limit on national television, and become a celebrity when you leave your rivals in the dust. Be sure to buckle up, because you're in for one wild ride!



MAIN MENU

There are six options to choose from on the Main Menu:

Game Show – Complete stunt challenges and championship races across six unique environments in a bid to become the Stunt Track Challenge champion.


Arcade – Jump straight into a Quick Race, Check Point Challenge or Test Track.

Stunt School – Master every skill and stunt you'll need to succeed in the other game modes.

Multiplayer – Challenge a friend to a Timed Race to see who can get the fastest lap time or a Points Race to see who can score the most stunt points.

Champions League – Take on the best racers in the world in a 12-track championship circuit. Unlock Champions League by completing the Game Show.

Options – Adjust the game settings, enter a password, or view the game credits.



menu controls

buttons	action
+ Control Pad	Highlight menu selection
A Button	Confirm menu selection
B Button	Cancel selection/return to previous menu


game controls (on the ground)

buttons	action
+ Control Pad	Steer
A Button	Accelerate
B Button	Brake
L Button + R Button	Activate booster
START	Pause game and bring up start menu



Game CONTROLS (in the AIR)

buttons	action
+ Control Pad Left	L-Barrel
+ Control Pad Right	R-Barrel
+ Control Pad Up	Hood Flip
+ Control Pad Down	Trunk Flip
+ Control Pad Down & B Button	Hood Air
+ Control Pad Up & B Button	Trunk Air
L Button	L-Saucer
R Button	R-Saucer
A Button	Not Used
START	Pause game and bring up Resume, Quit and Restart



GAME OPTIONS

You can access the following game options by choosing OPTIONS from the Main Menu:

Settings - Adjust the volume levels of the sound effects (SFX) and background music.

Password - Enter a password from your last session to pick up where you left off.

Credits - Meet the hard working people who made this game.

PASSWORDS

Some of the HotWheels™ vehicles and tracks are locked and unavailable until you earn them in Game Show mode. When you unlock an item, you receive a password. Write this password down and don't lose it! You can enter the password into the Password section of the Options Menu the next time you play and instantly unlock those items again! Passwords are also awarded for successfully completing Lessons in Stunt School.

PLAY MODES

There are four single player game modes in HotWheels™ Stunt Track Challenge™: Stunt School, Arcade, Game Show and Champions League.

Game Show Mode - Is the main game mode of HotWheels™ Stunt Track Challenge™. You must complete three stunt challenges and two championship races in each of six different environments to complete the mode. You will need to successfully complete the current stunt challenge or finish first in the current championship race before you can move on to the next challenge or race.

For every championship race, stunt challenge or Game Show episode that you successfully complete, a trophy appears next to it in the selection screen. Every championship race that you win in Game Show mode will unlock that race track for play in other game modes and award you a new car to use in races. Be sure to record the password displayed on the screen after you win a championship race!

Completing all of an environment's races and challenges lets you go on to the next environment. Completing all 30 races and challenges in Game Show mode unlocks the ultimate HotWheels™ vehicle, as well as the Champions League game mode.

Stunt School: – You've never taken a driving test like this before! If you're new to HotWheels™ Stunt Track Challenge, this should be your first stop. Stunt School shows you how to master each and every driving skill in the game.

Complete each test successfully to continue on to the next lesson. After completing a lesson, you get a Stunt School password that you can use to record your progress through Stunt School.

Arcade Mode: – If you're just looking for a quick HotWheels™ fix, look no further than Arcade mode! Choose from Quick Race, Check Point Challenge or Test Track to jump straight into the action.

Quick Race: Select Quick Race to jump straight into the action and take on all comers in a single three-lap race. The car and track are randomly selected for you from any that you have unlocked so far in Game Show mode.

Check Point Challenge: Similar to the Quick Race, except you must reach each Check Point in the three-lap race before your timer expires in order to continue.

Test Track: Go for a spin without having to worry about opponents or time limits. (To exit the mode, choose Quit from the Start Menu.)

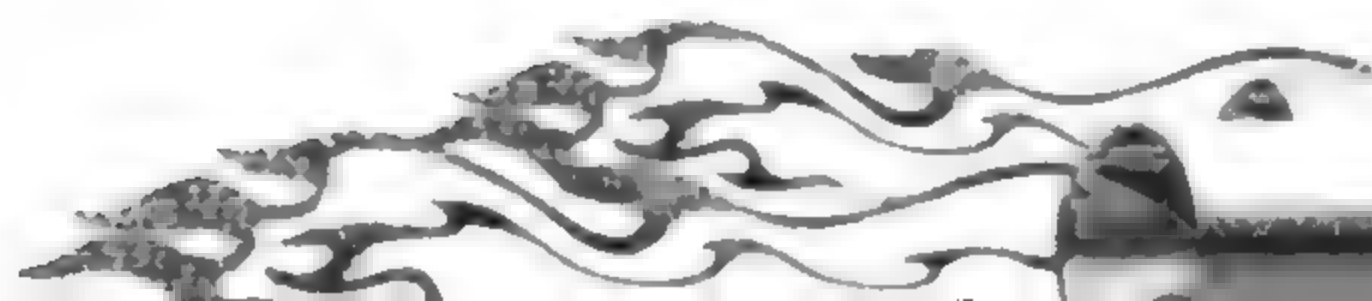
Champions League Mode: – Think you're the greatest HotWheels™ racer of all time? Well, there's only one way to prove it—by completing the Champions League mode! This 12-race challenge puts you up against the toughest HotWheels™ racers on the planet. You have to finish first in all 12 races to be declared a HotWheels™ champion. Remember, you need to complete Game Show mode to unlock Champions League mode.

MULTIPLAYER

Select Multiplayer from the Main Menu to challenge a friend to some HotWheels™ competition! Choose either a Timed Race or Points Race, select a track and the number of laps you want, then each choose the car you want to use. Take turns racing for the best time, then check the results screen to see who's the winner!

Timed Race – Select the Timed Race option to find out who is the fastest driver! The winner is the player who has the quickest overall race time.

Points Race – Select a Points Race if you want to prove who can pull off the wildest stunts! The winner is the player who scores the most stunt points over the course of a race.



PERFORMING STUNTS

Speed is only half of the game in HotWheels™ Stunt Track Challenge. Not only do you have to drive fast and avoid obstacles on the track, you also have to perform stunts during your races to increase your score.

Every stunt you successfully perform also raises your boost meter. When your boost meter is full, you can activate your car's booster by pressing the L Button and R Button together, increasing your top speed. Take care when performing stunts – if you try to do too many and crash, your boost meter will empty and you'll have to raise it again!

Basic Tricks – Perform the following tricks to quickly build up your boost meter and set yourself up for advanced tricks. All tricks are performed in the air.

Advanced Tricks – If you can pull off multiple tricks from the same jump, you can really start to rack up the points!

Power-Ups

You'll find power-ups scattered along the tracks you race. To pick up a power-up, just drive into it. Power-ups can mean the difference between victory and defeat in a close race, so be sure to scoop up as many as you can!



Repulsor

Repulsors push nearby vehicles away from you, making it easier to run them off of the road. The effect lasts for ten seconds.



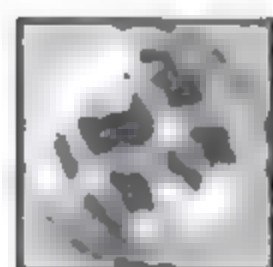
Magnet

Magnets pull vehicles toward you for ten seconds. If they hit you, they crash on impact!



Force Field

A vehicle with a Force Field is protected against Repulsors and Magnets for 30 seconds.



Jet Boost

Picking up a Jet Boost increases your car's handling, making it easier to drive around corners and perform stunts faster.



Boost Up

Boost Ups instantly fill up your boost meter when you pick them up.

VEHICLES

HotWheels™ Stunt Track Challenge™ has 13 different vehicles for you to drive and race against. Some of these are locked until you earn them in Game Show mode. Vehicles are divided into three categories: Muscle, Heavy and Sports.

Heavy Vehicles – generally have high Grip and Top Speed ratings but suffer from low Acceleration, Braking and Handling.

Super Tuned™ • Deora® II • Mega Duty™ • Bedlam™

Muscle Vehicles – are all-around good rides. They don't generally have any particular weak points, but they're not exceptional in any way either.

Vulture® • Rodger Dodger™ • The Gov'ner™ • Slingshot™

Sports Vehicles – are flashy cars with high Acceleration, Braking and Handling, but this is offset by their relatively low Grip and Boost Efficiency ratings.

Swoopy Doo™ • Power Pipes™ • Twin Mill™

 ***HIDDEN GOLD CAR***

Completing Game Show mode unlocks the hidden gold car, which is superior to every other vehicle in every way!



ENVIRONMENTS

There are six environments in HotWheels™ Stunt Track Challenge™. When you first start playing, only Jurassic Jam is available. The other five environments are unlocked by completing all five challenges for each in Game Show mode.

Jurassic Jam™

This futuristic dinosaur park takes you on a wild ride through rocky canyons and towering rock formations. Carved dinosaurs, giant bones and prehistoric plants litter the sides of the track.

Spider Alley™

Spider Alley sports a variety of creepy crawly creatures that have taken over a once-peaceful town. Giant spiders crouch along the track, and the shadows of huge pincers can be seen as you race—all the more reason to finish as fast as possible!

Buccaneer Bay™

Avast, ye scurvy swabs! This environment features tracks that run through a lost pirate cove, complete with a ship sporting a tattered Jolly Roger. Glass tunnels take you underwater for a race along the sea floor that you won't soon forget!



Tiki Island™


This ancient temple attracts adventurous archaeologists from around the world who search for ancient treasures guarded by spike pits and other traps. Try not to disturb them as you speed through dimly-lit caverns and past giant stone statues!

Zero Gravity Zone™

This track is literally out of this world! Thanks to the miracle of artificial gravity, you can zip along this futuristic orbital racetrack without having to worry about flying off into space.

Lava Land™

The most dangerous track in the game, Lava Land requires you to race around an active volcano – it gives the phrase “burning rubber” a whole new meaning!



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THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301

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This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

Repairs after Expiration of Warranty

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DRIVE THE IMPOSSIBLE!



WORLD RACE

EVERYONE



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